

Introduction to OCL

Bernhard Beckert



UNIVERSITÄT KOBLENZ-LANDAU



Part of the UML standard.



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- Formal Specification Language. Precise semantics.



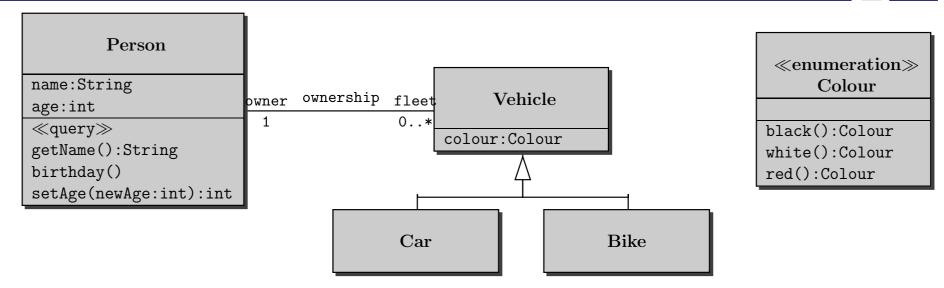
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- (Quite) easy to read syntax.



- Part of the UML standard.
- Formal Specification Language. Precise semantics.
- (Quite) easy to read syntax.
- Why? Because UML is not enough!

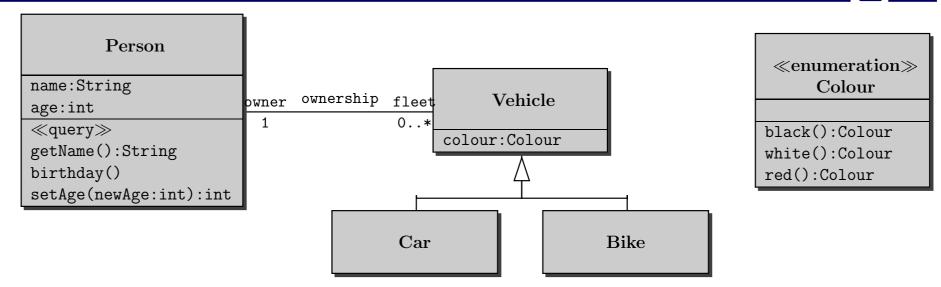
UML is not enough...





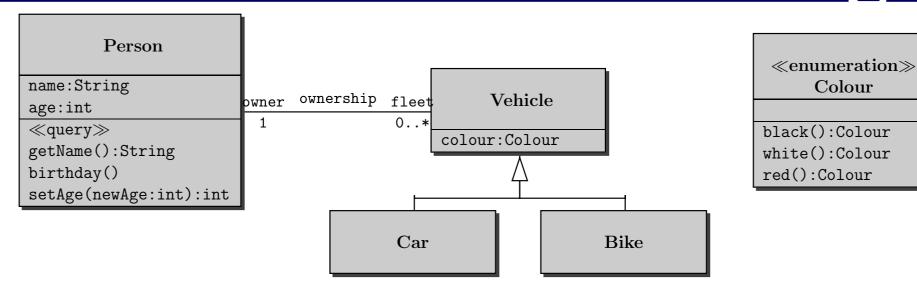
- Possible number of owners a car can have
- Required age of car owners
- Requirement that a person may own at most one black car





"A vehicle owner must be at least 18 years old":

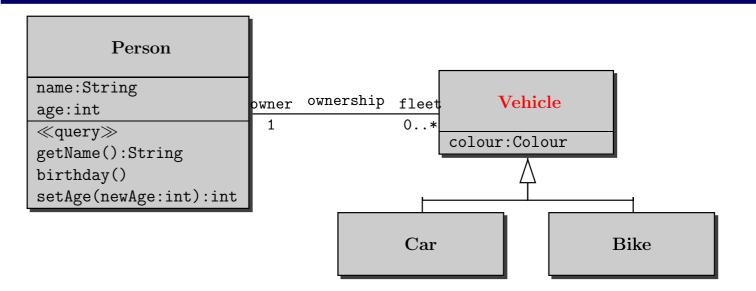




"A vehicle owner must be at least 18 years old":

context Vehicle





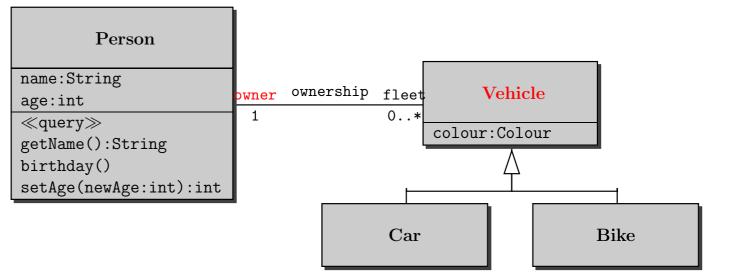
«enumeration»
Colour

black():Colour
white():Colour
red():Colour

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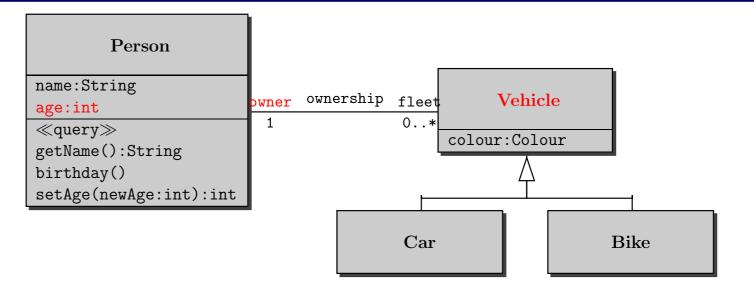
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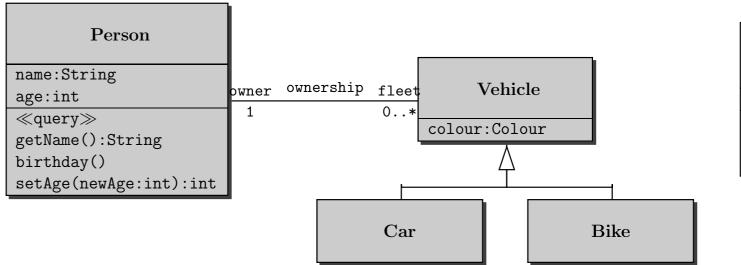
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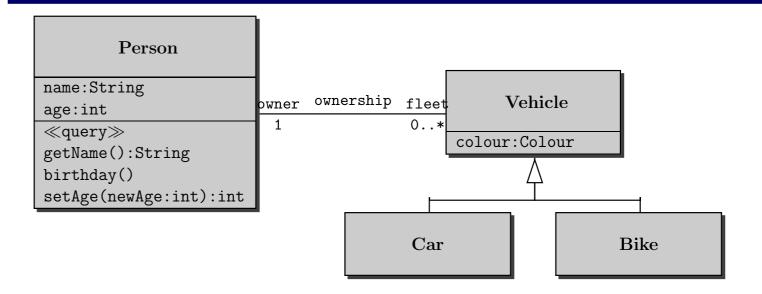
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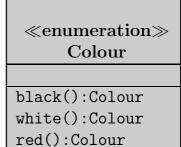
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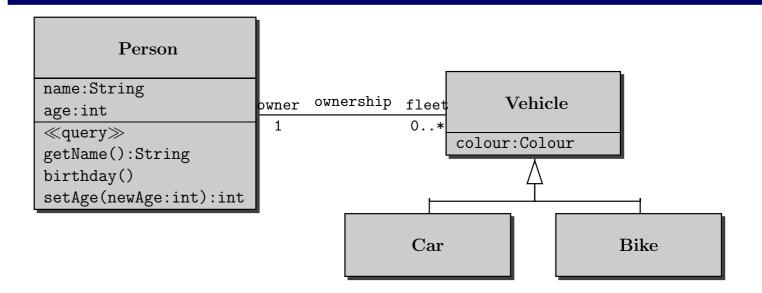
inv: self. owner. age >= 18

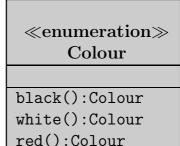
What does this mean, instead?

context Person

inv: self.age >= 18







"A vehicle owner must be at least 18 years old":

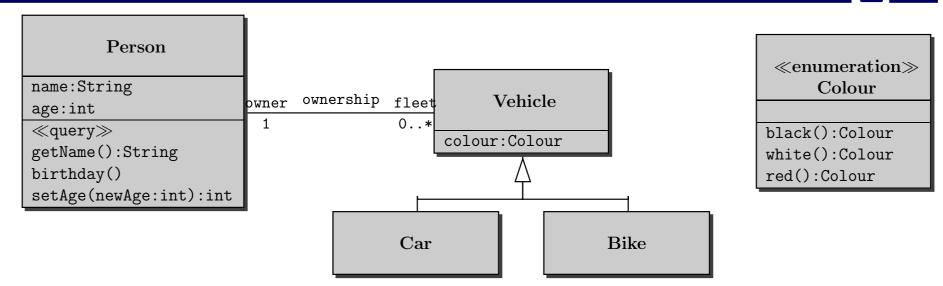
context Vehicle

inv: self. owner. age >= 18

"A car owner must be at least 18 years old":

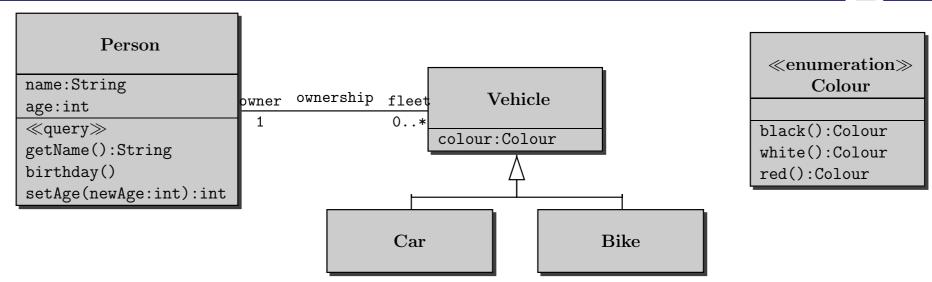
context Car





"Nobody has more than 3 vehicles":





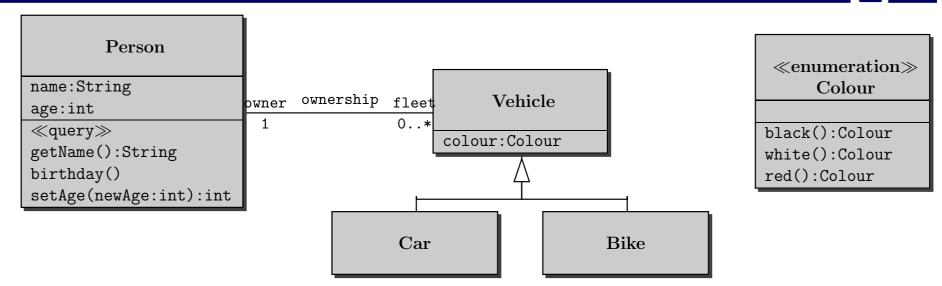
"Nobody has more than 3 vehicles":

context Person

inv: self.fleet->size <= 3

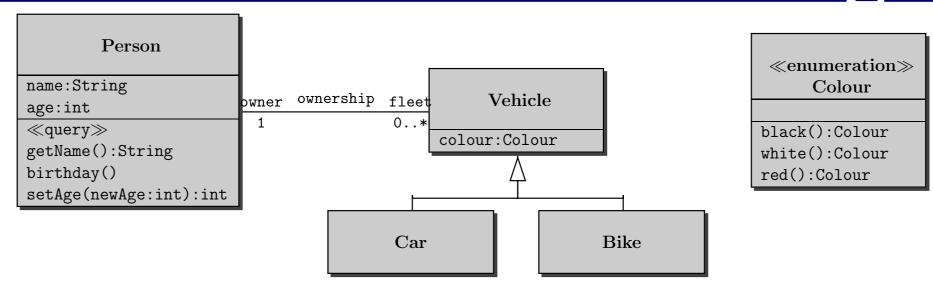
or change multiplicity





"All cars of a person are black":



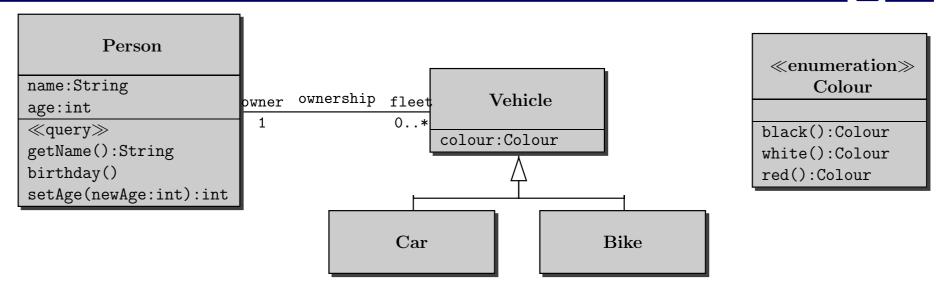


"All cars of a person are black":

context Person

inv: self.fleet->forAll(v | v.colour = #black)





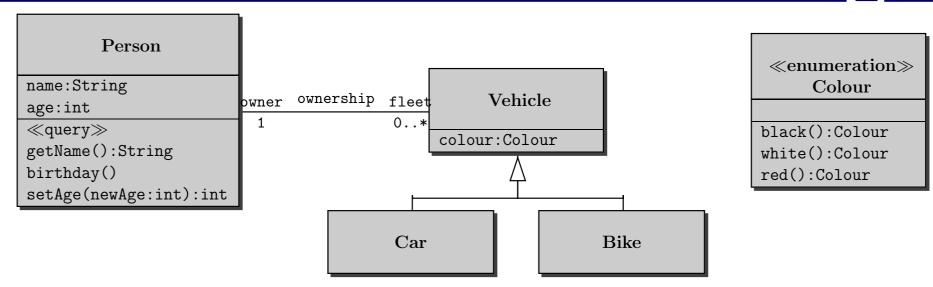
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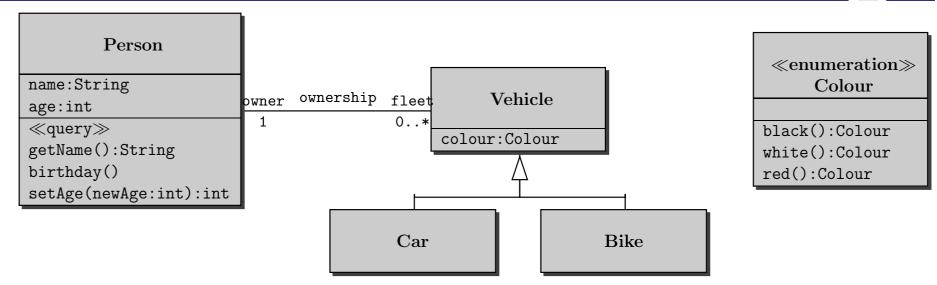
"Nobody has more than 3 black vehicles":

context Person

inv: self.fleet->select(v | v.colour = #black)->size <= 3

Some OCL examples III — iterate





What does this mean?

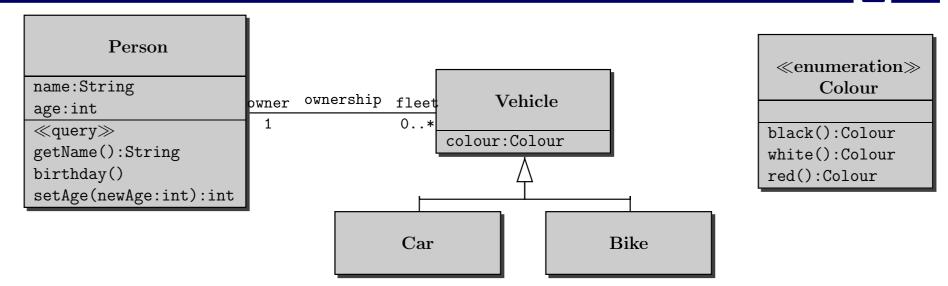
context Person

inv: self.fleet->iterate(v; acc:Integer=0

| if (v.colour=#black)

then acc + 1 else acc endif) <=3

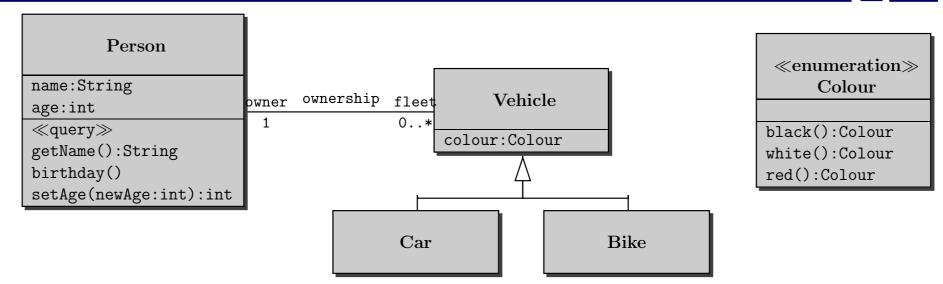




context Person

inv: age<18 implies self.fleet->forAll(v | not v.ocllsKindOf(Car))



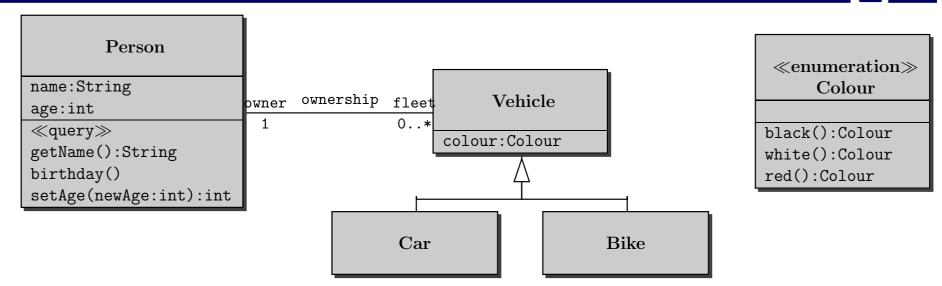


context Person

inv: age<18 implies self.fleet->forAll(v | not v.ocllsKindOf(Car))

"A person younger than 18 owns no cars."





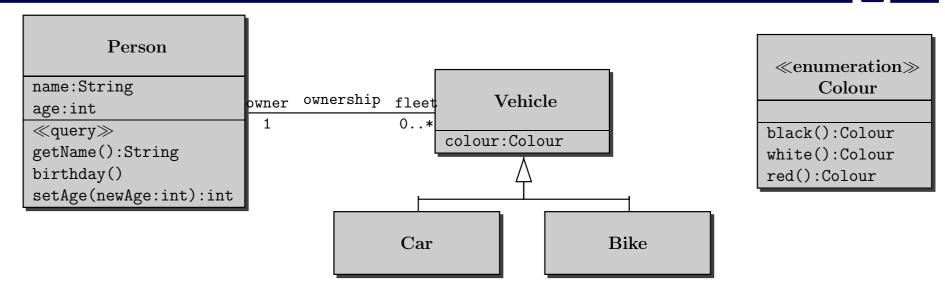
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"A person younger than 18 owns no cars."

"self" can be omitted.





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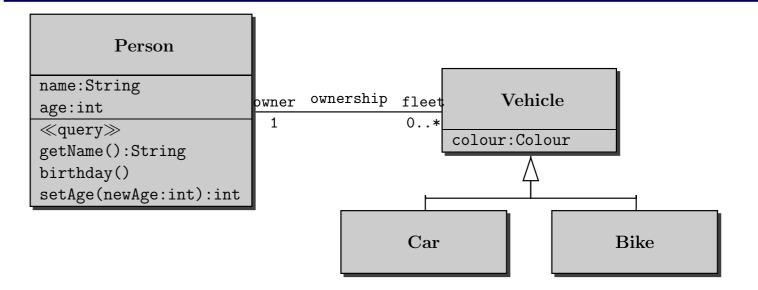
"A person younger than 18 owns no cars."

"self" can be omitted.

Logical Junctors: and, or, not, implies, if...then...else...endif, =

Some OCL examples V — allInstances





«enumeration»
Colour

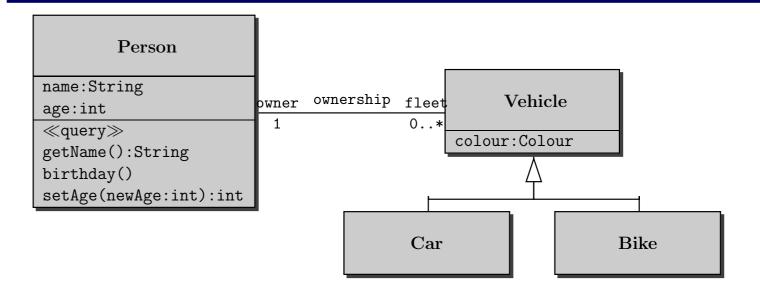
black():Colour
white():Colour
red():Colour

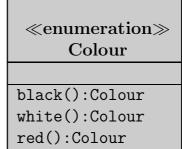
context Car

inv: Car.allInstances()->exists(c | c.colour=#red)

Some OCL examples V — allInstances





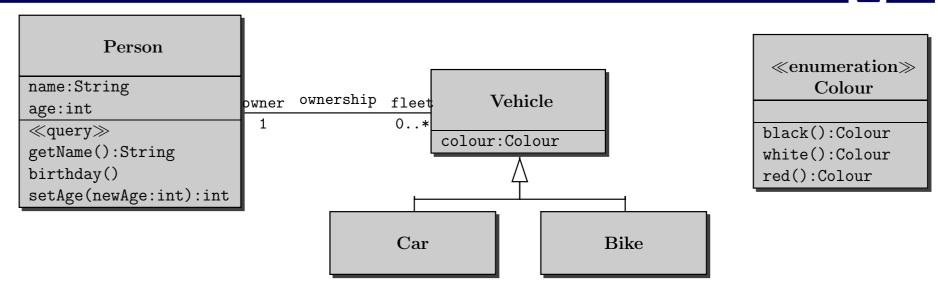


context Car

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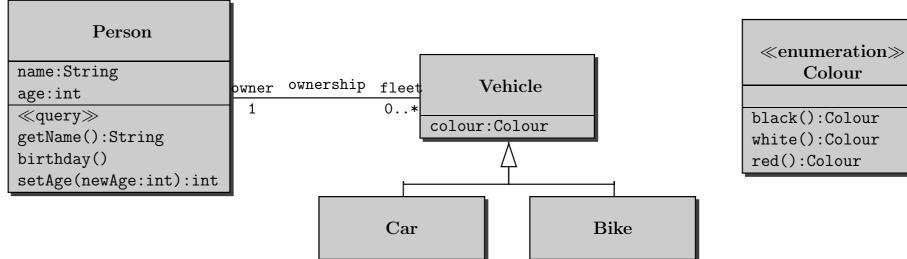
"There is a red car."





So far only considered class invariants.

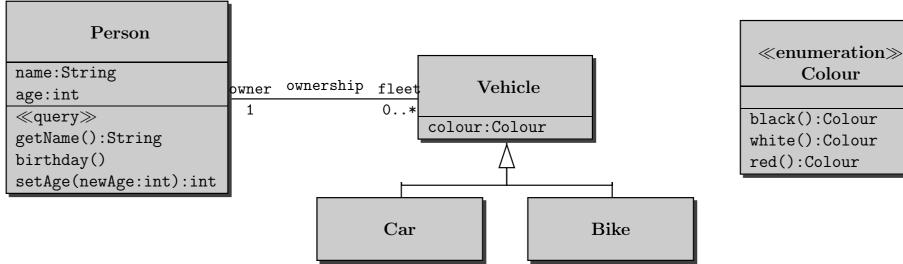




So far only considered class invariants.

OCL can also specify operations:





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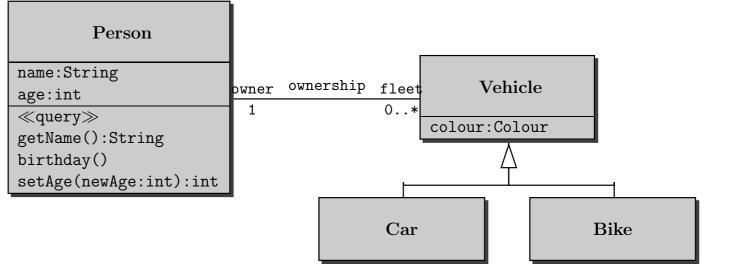
"If setAge(...) is called with a non-negative argument then the argument becomes the new value of the attribute age."

Person::setAge(newAge:int) context

newAge >= 0 pre:

self.age = newAge post:





«enumeration»
Colour
black():Colour
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So far only considered class invariants.

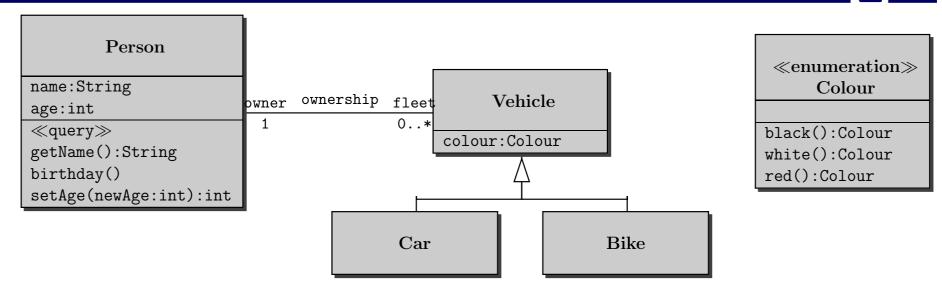
OCL can also specify operations:

"Calling birthday() increments the age of a person by 1."

context Person::birthday()

post: self.age = self.age@pre + 1





So far only considered class invariants.

OCL can also specify operations:

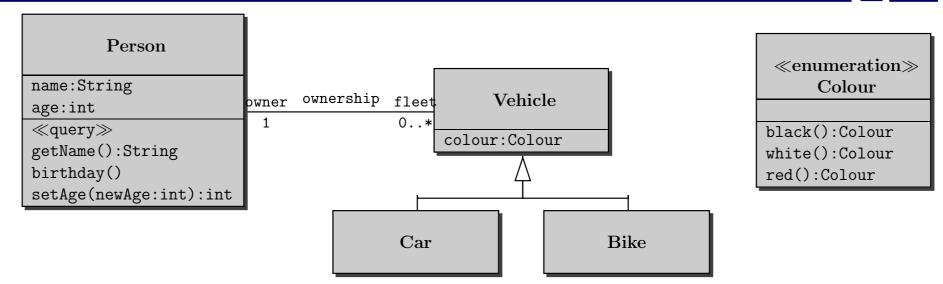
"Calling getName() delivers the value of the attribute name."

context Person::getName()

post: result = name

Queries



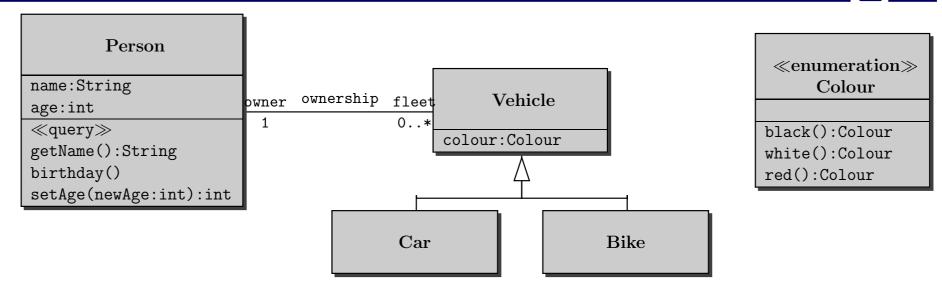


Special to OCL are operations with a ≪query≫ stereotype:

Only these operations can be used within an OCL expression.

Queries





Special to OCL are operations with a ≪query≫ stereotype:

Only these operations can be used within an OCL expression.

"Calling getName() delivers the value of the attribute name."

context Person

inv: self.getName() = name

OCL Basics



 OCL is used to specify invariants of objects and pre- and post conditions of operations. Makes UML (class) diagrams more precise.

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- OCL attribute accesses "navigate" through UML class diagram.
- "context" specifies about which elements we are talking.

OCL Basics



- OCL is used to specify invariants of objects and pre- and post conditions of operations. Makes UML (class) diagrams more precise.
- OCL expressions use vocabulary of UML class diagram.
- OCL attribute accesses "navigate" through UML class diagram.
- "context" specifies about which elements we are talking.
- "self" indicates the current object. "result" the return value.

OCL Basics (cont.)



• OCL can talk about collections (here: sets).

Operations on collections: ->

Example operations: select, forAll, iterate

OCL Basics (cont.)



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Operations on collections: ->

Example operations: select, forAll, iterate

• "iterate" can simulate all other operations on collections.

OCL Basics (cont.)



- OCL can talk about collections (here: sets).
 - Operations on collections: ->
 - **Example operations: select, forAll, iterate**
- "iterate" can simulate all other operations on collections.
- Queries (= side-effect-free operations) can be used in OCL expressions.

OCL in TogetherCC/KeY

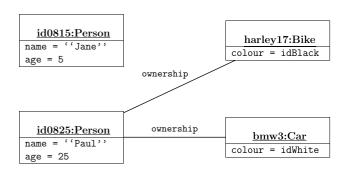


TogetherCC cannot process OCL constraints. It is however possible to specify textual invariants and pre- and post conditions.

With the KeY extensions to TogetherCC syntax (type) checks of OCL constraints are possible.







idBlack:Colour

black() = idBlack
white() = idWhite
red() = idRed

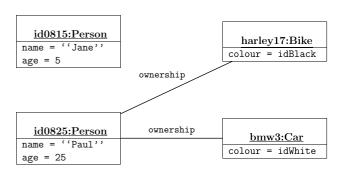
idWhite:Colour

black() = idBlack
white() = idWhite
red() = idRed

idRed:Colour

black() = idBlack
white() = idWhite
red() = idRed





idBlack:Colour

black() = idBlack
white() = idWhite
red() = idRed

idWhite:Colour

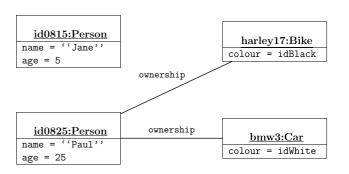
black() = idBlack
white() = idWhite
red() = idRed

idRed:Colour

black() = idBlack
white() = idWhite
red() = idRed

context Vehicle
inv: self.owner.age >= 18





idBlack:Colour

black() = idBlack white() = idWhite red() = idRed

idWhite:Colour

black() = idBlack white() = idWhite red() = idRed

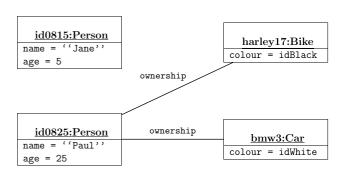
idRed:Colour

black() = idBlack white() = idWhite red() = idRed

context Vehicle self.owner.age >= 18 ✓ inv:







idBlack:Colour

black() = idBlack
white() = idWhite
red() = idRed

idWhite:Colour

black() = idBlack
white() = idWhite
red() = idRed

idRed:Colour

black() = idBlack
white() = idWhite
red() = idRed

context Vehicle

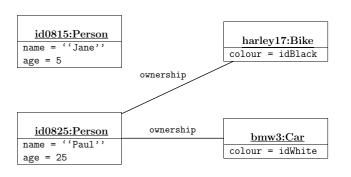
inv: self.owner.age >= 18 \checkmark



context Person

inv: self.fleet->forAll(v | v.colour = #black)





idBlack:Colour

black() = idBlack white() = idWhite red() = idRed

idWhite:Colour

black() = idBlack white() = idWhite red() = idRed

idRed:Colour

black() = idBlack white() = idWhite red() = idRed

context Vehicle

self.owner.age >= 18 \checkmark inv:

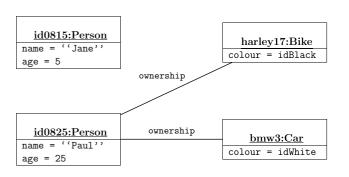


Person context

self.fleet->forAll(v | v.colour = #black) inv:







idBlack:Colour	
	-

black() = idBlack
white() = idWhite
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idWhite:Colour

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idRed:Colour

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context Vehicle

inv: self.owner.age >= 18 ∨



context Person

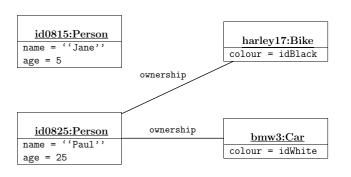
inv: self.fleet->forAll(v | v.colour = #black)



context Person

inv: self.fleet->select(v | v.colour = #black)->size <= 3





<u>idBlac</u>	ck:	$\underline{\text{Colour}}$
olack()	=	idBlack

black() = idBlack
white() = idWhite
red() = idRed

idWhite:Colour

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idRed:Colour

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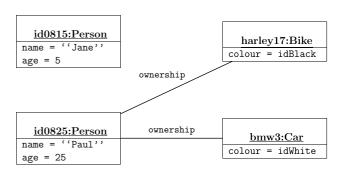


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idWhite:Colour

black() = idBlack white() = idWhite red() = idRed

idRed:Colour

black() = idBlack white() = idWhite red() = idRed

Vehicle context

self.owner.age >= 18 inv:



Person context

self.fleet—>forAll(v | v.colour = #black) inv:

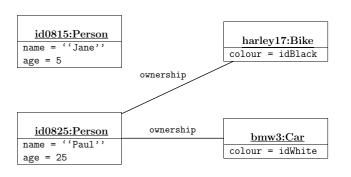


Person context

self.fleet->select(v | v.colour = #black)->size <= 3 ∨ inv:

Car.allInstances()->exists(c | c.colour=#red) inv:





idBlack:Colour			
<pre>black() = idBlack</pre>			
<pre>white() = idWhite</pre>			
red() = idRed			

idWhite:Colour		
black()	= idBlack	
white()	= idWhite	
red() =	idRed	

idRed:Colour				
black()	= idBlack			
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red() =	idRed			

Vehicle context

self.owner.age >= 18 inv:



Person context

self.fleet—>forAll(v | v.colour = #black) inv:



Person context

self.fleet->select(v | v.colour = #black)->size <= 3 ∨ inv:





Car.allInstances()->exists(c | c.colour=#red)