

Verification of Safety Properties in Presence of Transactions

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Overview

- atom of Data and talk of OACOIO/04
- Stripped down version of Reiner's talk at CASSIS'04
- Some repetition
- Demo (a.k.a. CASSIS demo)
- *Demoney* Case Study
- Design for Verification
- Lessons for KeY

• Class Invariant

Restrict legal attribute values in each stable execution state

• Method Contract

For initial states satisfying precondition, implementation must guarantee postcondition after execution

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Additional challenges in Java Card

- Incomplete termination (card rip-out)
- Intentional non-termination (controllers)

Require finer granularity than stable state semantics

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Safety

Nothing bad will happen during execution (eg, when card is ripped out)

Property (Example)

Sensitive data must be in consistent state at all times

Strong Invariant

Holds throughout program execution (in all intermediate states): [[·]] (throughout) modality

Transaction

Statements in scope of transaction executed completely or not at all

Semantics

- [[p]] F: F holds in all states during the execution of p
 - including the initial and the final state
 - excluding states while a transaction is in progress

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- **[**[*p*]] *F*: *F* holds in all states during the execution of *p*
 - including the initial and the final state
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Remarks

- Related to always \Box in temporal logic
- Program *p* may contain statements that form transactions
- Sequent calculus for [[·]] (with Bernhard, KeY 2002 & FASE 2003)





Typical Proof Obligation involving throughout

In KeY attach strong invariant to classes

Let TOut be strong invariant of C Let Inv be (weak) invariant of C, Pre precondition of C::m()

Activating context-sensitive menu of method *C*::*m*() in KeY

(KeYExtension | Throughout Correctness | PreservesThroughout)



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Starts proof of

 $(TOut \land Inv \land Pre) \rightarrow [[m();]] TOut$

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Observation

Java Card specifications are usually packed with ugly stuff:

- low-level data types (byte arrays, arrays of byte arrays, etc.)
- going deep into Java Card API (JRE!), e.g. transaction depth
- lots of typing information (dynamic resource allocation)

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Conclusion

OCL not so good. Java Card DL is a way to go:

- enough (all) the expressive power
- no altering of the source code *Post Mortem* verification





- Can prove strong invariant with proper initialisation sequence
- Cannot prove strong invariant with buggy initialisation sequence

Demo

key/myprojects/cassisdemo/LogRecord.java::setRecord()



Transaction mechanism

Allows the programmer to guarantee data consistency

JCSystem.beginTransaction();

Assignments to persistent locations (only) are done preliminarily

JCSystem.commitTransaction();

All preliminary assignments are finalised (in one atomic step)

JCSystem.abortTransaction();

All preliminary updates are forgotten



```
this.a = 0;
int i = 0;
JCSystem.beginTransaction();
   this.a = 1;
   i = this.a;
JCSystem.abortTransaction();
```

Final State: this.a
$$\doteq 0$$

i $\doteq 1$

Transactions affect semantics of $\langle \cdot \rangle$, [·]: influence final state



Demo

key/myprojects/cassisdemo/Purse.java::processSale()

Typical data consistency property:

balance in current log entry and **balance** in application are in sync

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Demoney:

Realistic Java Card purse (demo) application (Trusted Logic)

Our case study is **similar** to *Demoney* in several respects:

- Stores transaction log records (*Demoney* Card Specification p. 17)
- Stipulates consistency of persistent data (p. 18)

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Demoney:

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- Stores transaction log records (*Demoney* Card Specification p. 17)
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Major difference:

- In Demoney, one log record is single array of bytes For example, short balance: two fields within log record array
- Log file is array of log records

Java Card does not allow 2-dimensional arrays, thus: Object[] logFile = new Object[logFileSize];



Storage optimisation problematic for verification

Record type encoded into homogeneous array, consequences:

- Comparison of values requires wrapping/unwrapping
- (Un)wrapping involves non-trivial Java modulo arithmetics
- Need to add explicit type assumptions for Object

Design for verification

- Represent data in object-oriented fashion, use type system
- Serialise objects only when necessary (for I/O)
- Decouple application from communication model
 Loosely coupled design likely to enable decomposable verification



Difficult:

- (not our fault) due to the way it's designed and coded
- (our fault) some of seemingly simple specification parts are quite difficult to specify (syntax!) and occasionally impossible to prove with KeY (bugs)
- (our fault) parser limitations, remaining bugs, ...



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But...

Proved total correctness of two simple methods from *Demoney*



- Use of byte arrays (TLV standard) different representations of the same data type, e.g. balance can be a short in one place and a pair of bytes in another
- no static type information, e.g. Object[] logFile;
- coding conventions, overuse of modulo operator:

```
currentRecord = (currentRecord + 1) % logFileSize ;
```

currentRecord++; if(currentRecord == logFileSize) currentRecord = 0;



Data consistency is standard requirement

Now have to write

logFile.log.get(logFile.currentRecord).balance = balance



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Develop and implement library of specification patterns

Good starting point (for security relevant properties): R. Marlet & D. Le Metayer. Security Properties and Java Card Specificities to be Studied in the SecSafe Project, 2001. SECSAFE-TL-006

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setRecord - 4 LoC

processSale – nested method calls to 5 classes, <30 LoC, transaction

	Time (sec)	Steps	Branches
[[setRecord]]	2.0	234	20
$\langle \texttt{setRecord} angle$	1.5	129	6
<pre>[[processSale]]</pre>	101.9	6861	329
$\langle \texttt{keyNum2tag} angle^{ ext{D}}$	3.1	396	18
$\langle \texttt{keyNum2keySet} angle^{ ext{D},1}$	5.2	567	33

^D Methods from *Demoney* (full pre/post behavioural specification) ¹ Hacks in KeY required (static instanceof evaluation, parser, etc.)

Summary

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- Safety properties of non-trivial Java Card programs verified automatically (!)
- Full Java Card coverage, but still small problems exist (bugs, the almighty parser, ...)
- Speed could still be improved
- Loops require non-trivial interaction

But: most loops e.g. in *Demoney* used for initialisation

- Design with verification in mind makes big difference Design patterns for to-be-verified code
- Specification patterns help to create formal requirements
- Mostly automatic verification of software like *Demoney* possible