## **Classification of Taclets**

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## **Overview**

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## Introduction

#### Some numbers about KeY

- nearly 1400 taclets
- 32 rule sets
- 10 options in 5 categories
- about 800 to 1200 active taclets

Exact numbers can be found at http://i12www.ira.uka.de/~stenger/studienarbeit/generated/

## **Demonstration**

Demonstration of automated analysis

## **Problems**

### Problems of existing Rule Sets

- not properly documented
- redundant rule sets
  - beta and split are equal
- obsolete rule sets
  - simplify prog subset
- used by strategies, but not designed for them
- integration of user-defined, problem specific rules

## **Design Goals**

#### Desired properties of new Rule Sets

- documented and formally defined
  - syntactic criteria where possible
- priority of problem specific rules can be boosted
- proper handling of implicitly executed taclets
- strategies become more efficient with new rule sets
- unification of existing strategies with minimal differences

## Guidelines

#### Overview of new Rule Sets

- implicitly executed rules
- documentation and hints for strategies
  - axiomatic, modular, nonconfluent
- logic rule sets
  - split logic: supersedes old beta and split
- program rule sets
  - based on the Java Language Specification
  - interpretation oriented

# **Strategy Prototype**

- uses new rule sets
- unifies several old strategies
- different behaviours available through options

Todo: performance comparison example between old and new strategy

# Summary

- definitions help assigning rules to rule sets
- assignment could be computer aided in the future

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