

# Verifying Library Code for Concurrent Access

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# What?

## Verifying concurrent Java programs

### In KeY

# Calculus Properties

Full reasoning about data

Beyond just safety or race detection

No abstractions

# java.lang.StringBuffer

```
private char value[];
private int count;

public synchronized StringBuffer
    append(char c) {
    int newcount = count + 1;
    if (newcount > value.length)
        expandCapacity(newcount);
    value[count++] = c;
    return this;
}
```

## Verify That...

$\text{strb}.<\text{lockcount}> = 0 \wedge \neg \text{strb} = \text{null} \wedge \text{strb}.count = 0 \rightarrow$

$\forall n. n > 0 \rightarrow$

$\langle \{n\} \text{strb}.append(c); \{0\} \rangle \text{strb}.count = n \wedge$

$\forall k. 0 \leq k < n \rightarrow \text{strb}.value[k] = c(p_1(k + 1))$

# Three-Step Programme

- ① Unfold
- ② Prove atomicity invariant
- ③ Symbolic execution + induction

# Statistics

- Proof steps: 14622
- Branches: 238 (3 relevant)
- Interactions: 2
- Runtime: ~1 minute
- Result:

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# Concurrency Verification Problems

- Number of threads
  - ↳ symmetry reduction (this work)
- Number of interference points
  - ↳ exploit locking, data confinement
- Java Memory Model
  - ↳ ?

Alas...

No thread identities **in** programs

No dynamic thread creation (but unbounded  
concurrency)

Only atomic loops

# Symbolic Execution (Sequential)

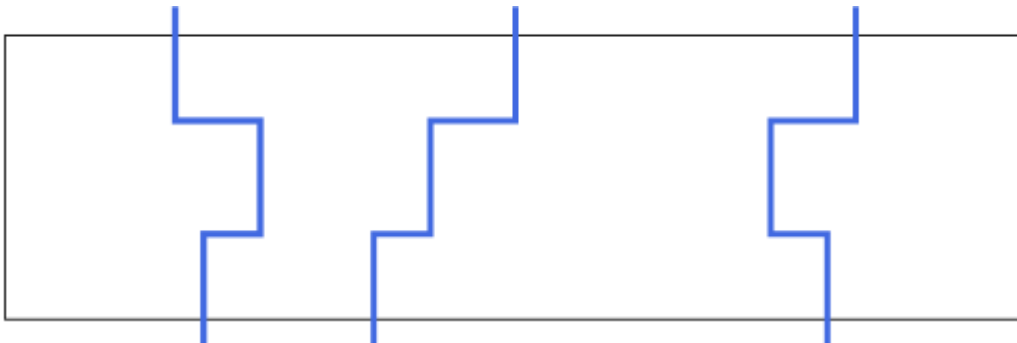
**IN:**

Assertion about program

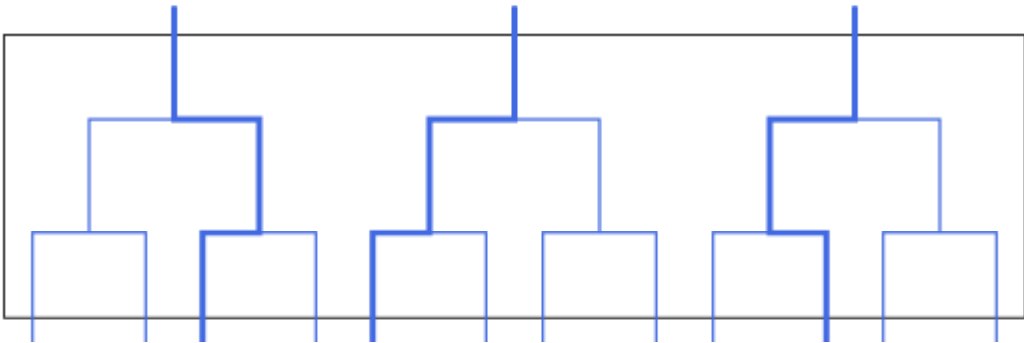
**OUT:**

FOL over  $\mathbb{Z}$

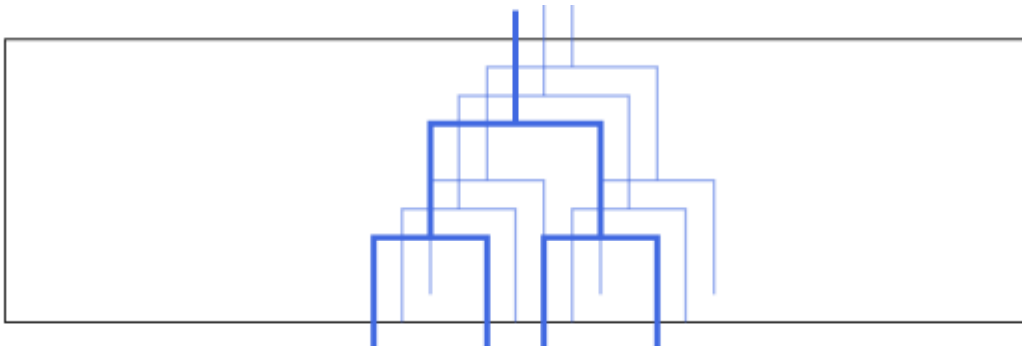
# Concurrent Programs



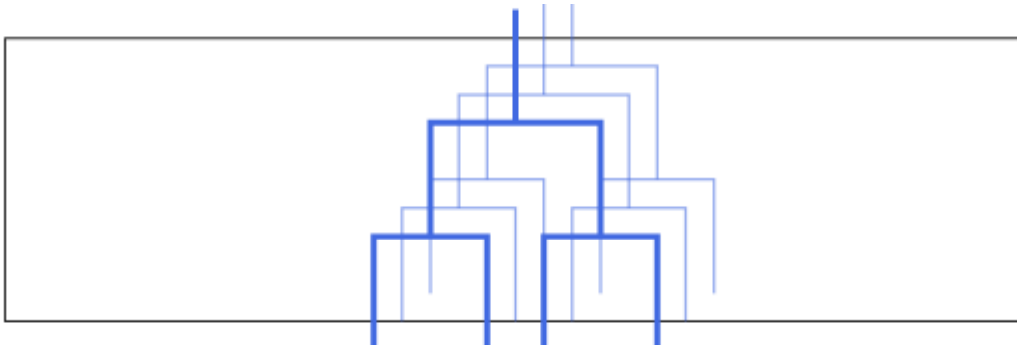
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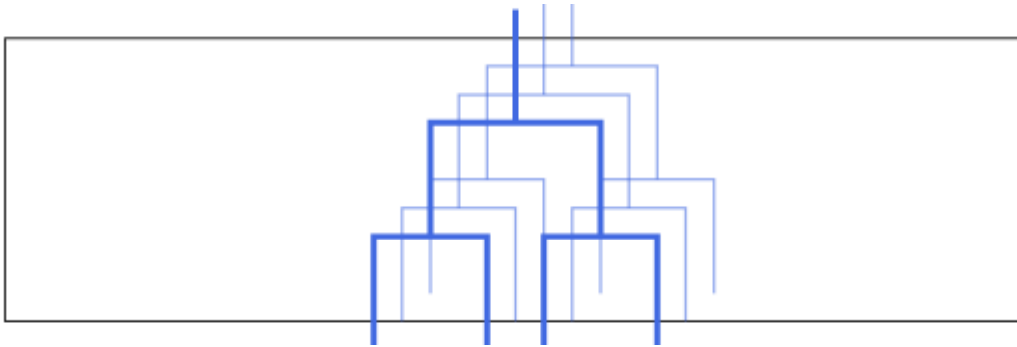


# Enter the Scheduler



$p(1)$   
 $p(2)$   
...  
 $p(n)$

# Enter the Scheduler



$$\$(p(1)) + \$(p(2)) + \dots + \$(p(n))$$



# Concurrent Symbolic Execution

**IN:**

Assertion about program

**OUT:**

FOL over  $\mathbb{Z}$  with  
scheduler function

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**OUT:**

FOL over  $\mathbb{Z}$  with  
scheduler function

$$\sum_{i=1}^n \$(i) = \sum_{i=1}^n \$(p(i))$$

## So What Does It Mean?

$$\begin{array}{l}
 \Rightarrow P(r, c) = pos \\
 path(pos, p) \Rightarrow \langle [S^{*(pos)}] \langle [r | \pi \{ p_{pos:n-1} \} S\{ p_{pos+1:k+1} \} \omega] \rangle \phi \\
 \neg path(pos, p) \Rightarrow \langle [r | \pi \{ p_{pos:n-1} \} S\{ p_{pos+1:k+1} \} \omega] \rangle \phi \\
 \hline
 \text{step} \Rightarrow \underbrace{\langle [r | \pi \{ p_{pos:n} \} S\{ p_{pos+1:k} \} \omega] \rangle \phi}_{= p}
 \end{array}$$

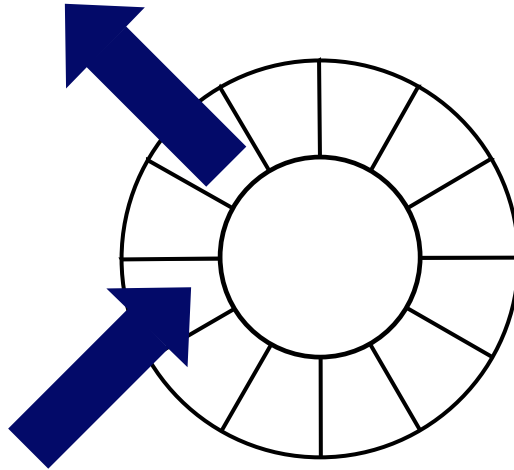
and where  $pos$  is the position of  $S$  in  $p$

## So What Does It Mean?

Proofs have fewer cases than programs inputs

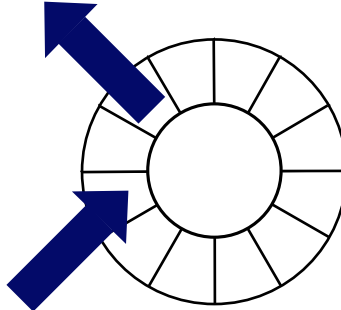
Good scheduler formalization takes you far

## Next Proof



Blocking concurrent queue

## Next Proof


$$q.\langle \text{lockcount} \rangle = 0 \wedge \neg q = \text{null} \wedge q.\text{list.size} = 0 \rightarrow$$
$$\forall n. n > 0 \rightarrow \langle \{n\} q.\text{put}(\text{in}); \{0\} \parallel \{n\} \text{out}=q.\text{get}(); \{0\} \rangle$$
$$\forall k. 1 \leq k \leq n \rightarrow \text{out}(p_r(k)) = \text{in}(p_a(k))$$

# Conclusion

First deductive proof  
of full functional correctness  
of production Java code  
in concurrent setting.

**Thanks**

Questions?



# TOC

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Calculus Properties ❖

java.lang.StringBuffer ❖

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Thanks ❖